

Games and Songs

122th TESOL FOR CHILDREN

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As a word of English has been become a universal language in modern society all over the world, the number of English learners has been increasing significantly. But these learners have a tendency towards less interest in English. This is because the sequence of a word in Korean sentence is totally different from the sequence of a word in English sentence. Therefore, it is difficult for them to fully internalize every lessons that they take at school at once. For the purpose of this essay, the games and songs include the way of learning target language, cooperative learning the target language as a team, and the way of introducing new games to learners.

To begin with, the effect of using games, singing, and learning are integrated into a lesson would be more beneficial than the effect of teaching theory itself into a lesson. There are five language systems which are phonology, lexis, grammar, function and discourse. The sentence they speak in English would be structured by educating these five language systems. However, in terms of beginners aged 5 to 7, they might make grammatical errors when they have a conversation in English. To make them correct and use right words in the certain situation inside or outside the class, they need to acquire the pattern of expressions including discourse clues, repeating, rephrasing, recycling, and flaming. For example, the activity planned would sing lyrics together with learners' action to integrate all the systems into a lesson, head shoulders knees and toes song lyrics. Therefore, it

could be said the process of learning target language would be internalized fully by performing this activity.

Secondly, every human beings should cooperate with peers, persevere with their studies or works, motivate by themselves when they perform any sort of group working. For working in a team, the learners should learn how to create a good rapport with their classmates surrounding them as well. And also, teachers at school should educate the learners to be well-developed their personalities by making them work in a team and cheating scores of activities creatively. This is because such as cooperation, perseverance, and motivation are essential personalities in the world of society. So, I would make the learners work in a group mixing up a variety of English level for activity in English lesson in order to keep learners' interest in English and develop these three personalities. Those who have advanced level might ignore those who have beginning level if they have less scores or lose the game while performing the task given by teachers. However, since there is no right to ignore any of individuals, teachers should help those who have beginning level give more opportunities to participate in the game without all the learners being aware of it. In addition, there are equally great chances for those who have higher level of English to develop their social skills which is to explain or demonstrate the target language to others under excuse of help. Therefore, it could be said the teachers should handle cheating

creatively as one of teaching skills, especially putting the learners in a team.

Lastly, having said that, the effectiveness of learning target language with performing games in the lesson would be powerful. But, among the most important parts of planning lesson would draw out the curiosity of learners about target language, which is called preparation or lead-in. Moreover, it is also the secondary concern to maintain their interest in doing task that is relevant to a word of English by monitoring actively and passively in a right time. This is the fact that exposing to English Zone is the best way to learn English. However, it is difficult for them to be exposed to it and make the suitable sentences in a certain situation by themselves so that one of the classroom rules in my class would only speak in English to practice making the right expressions. The activity 'Do It What I Say' from the activity bank in the textbook (Teaching English to Children in Asia, 2003, 189) is the example by using mimic of utterance and physical movement of a teacher. Students are able to gain simple chunks that commonly use in daily lives by imitating and recycling the sentences through performing each task at the end of the lesson. Therefore, I would introduce this activity by making them laugh with simple motions and speeches but each of them would be imperative expressions in any field, like 'Stand up', 'Point to the door', 'Walk to the door', 'Look at someone', 'Show your partner your beautiful/handsome smile for 3 seconds', 'Turn around to your right three times', 'Turn around to your left three

times', 'Point to your head' (specific positions of body), 'Say this sentence, "I LOVE YOU", loudly' and so on. This activity is based on Total Physical Response. Since it is the natural and fun way to learn target language with physical action, the students would internalize it deeply.

In conclusion, the way of learning target language with using games and songs, cooperative learning the target language as a team by cheating creatively, and the way of introducing new games to learners are all about games and song. However, the most important skills of educating the students is to balance any sorts of teaching skills into a lesson properly. This is the best way for acquiring target language.