Topic:	
Like Silly Suzy Goose!	

Instructor:	Level: High beginner	Students:	Length:
Rosa Han	Age: 6 ~ 7	3 ~ 5	30 minutes

#### Materials:

- 1. Music file How do you feel
- 2. Storybook Silly Suzy Goose
- 3. Flash card 01 animals
- 4. Flash card 02 verb
- 5. Board game one floor for activity
- 6. A Big Die for activity
- 7. Hand out copying the sentence like "Kangaroo is jumping"

#### Aims:

- Students will be able to understand the verbs in the story book (Flap, squawk, slide, stretch, splash, jump, run, swim, roar)
- Students will be able to match the verbs with the animals related to the word.
- Students will improve their writing skills by completing a sentence-based worksheet.

## Language Skills:

Reading: Reading along the "Silly Suzy Goose" with the Teacher. Listening: Teacher reading the "Silly Suzy Goose", listening to song

Speaking: Drilling & activity, Questions & Answers

Writing: Writing down sentences

## Language Systems:

Phonology: Pronunciation of each word.

Lexis: Verbs like Flap, squawk, slide, stretch, splash, jump, run, swim, roar

Function: Ask and answer

Grammar: (Verb(Action vocabularies)) like a [Noun(Animals)], Verb+ing

Discourse: Speaking and conversation through activities

### **Assumptions:**

- Many of the children will get easily distracted.
- Many of the children might lose their concentration time to time.
- Colorful materials will get children's attention.

## **Anticipated Problems and Solutions:**

- 1. Some of the students might not remember the previous topic clearly. Give hints by making happy/sad face or a simple gesture to indicate student's error.
- 2. Students might get distracted grab their attention by saying things like "Everybody in the class, let's clap three times."
- 3. Emphasize every word is possible while drilling so there would be no confusion with pronunciation.

References:
Story Book – 'Silly Suzy Goose' written by Peter Horacek
Song 'How do you Feel' - Tun Tun English http://mall.tuntunpreschool.com/

	Review				
Materia	als:				
Music fi	ile – How do	o you feel			
Flash C	ard 01 (Ani	mals)			
Time	ne Set Up Student Activity Teacher Talk				
1 min	Whole	Greet the class.	T: Good morning everyone! Hands on waist.		
	class	Ask a question.	(Plays music)		
2min	Whole class	Put the animal cards on the right side of the board.	T: (points at card one by one) What is this??		

	Introduction of new target				
	Materials:				
	ook – Silly S				
Time	Set Up	Student Activity	Teacher Talk		
3min	Whole Class	Read along as the Teacher reads it out loud.	(Teacher introduces the book) (Reads out loud, emphasize the old target and the new target word.) (Make a gesture if possible.)		
Flash C	Oral activity  Materials: Flash Card 02 - Verb cards (flap, squawk, slide, stretch, splash, jump, run, swim, roar)				
Time	Set Up	Student Activity	Teacher Talk		
3min	Whole Class	Drilling & Speaking	T: (Shows each cards) What are they doing? (Explain by gesture) Flap, flap, flapping, flapping Squawk, squawk, squawking, squawking Slide, slide, sliding, sliding Stretch, stretch, stretching, stretching Splash, splash, splashing, splashing Jump, jump, jumping, jumping Run, run, running, running Swim, swim, swimming. swimming Roar, roar, roaring, roaring		

	Practice of new target			
Materials: Flash Card 01 - Animals				
Time	Time Set Up Student Activity Teacher Talk			
1min	Whole		T explains the rule of the activity, and	
	Class		demonstrates first.	

4min	Student based	Practice speaking	Rules:  T places the cards on the table, facing down.  Students need to pick up the card and say a sentence from the drill.  Ex) Picture of a bat → "Bat is flapping"

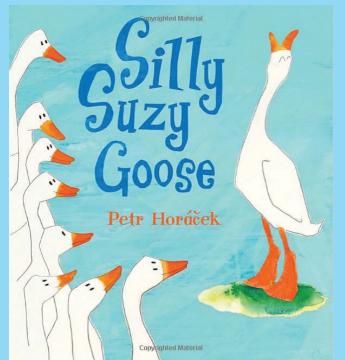
		Review	
Materia	als:		
Flash C	ard 1&2 – Animals	& Verbs	
Time	Set Up	Student Activity	Teacher Talk
2min	Whole class	Ask and Answer	(T asks questions as she mixes the card together) T: Does a BAT SQUAWK? Does an OSTRICH STRETCH? Does a SEAL STRETCH? Etc S: No T: What does bat do? S: Flap wings!
		Linking new target with	old targets
Materia	als: Board game (or	<u> </u>	Total Kargoto
Time	Set Up	Student Activity	Teacher Talk
1min	Whole class	,	(T explains the rules, demonstration needed. Help as the students play the games.)
8min	Student based	Speaking, practice phonology	<ol> <li>Role the die.</li> <li>If you are standing on the animal card (drawing), move like that animal.</li> <li>If you are standing on the word card (verb), say a sentence.</li> <li>Jump, "Kangaroo is jumping!"</li> <li>On "?" mark teacher will ask "What other animals run?"</li> <li>"What animal swims?"</li> </ol>

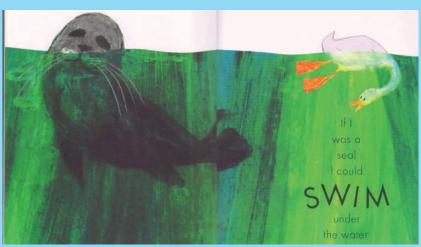
	Consolidation of new target through writing			
Materials:				
Handout	Handout			
Time	Set Up	Student Activity	Teacher Talk	
4min	Whole Class	Each of the student trace today's lesson's verb, and copy the	Teacher shows how to trace the words, for students who might be confused. Monitor.	

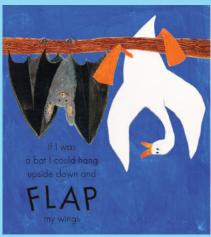
		sentences like "Kangaroo is jumping"	Encourage them time to time.
		Wrap up/feedbac	ck
Materia	ıls: non		
Time	Set Up	Student Activity	Teacher Talk
1min	Whole Class		T: Did you have fun? (Go on check errors if possible) Thank you everyone! See you next time!

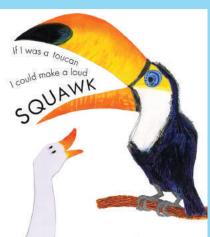
# Book

Silly Suzy Goose by Peter Horacek









# How do you Feel

(Lyrics)
How do you feel?
How do you feel?
I am happy
that is how I feel
Ha ha ha ha, ha ha ha ha
I am happy
that is how I feel

How do you feel?
How do you feel?
I am sad
that is how i feel
Boo hoo hoo hoo
Boo hoo hoo hoo
I am sad
that is how i feel

How do you feel?
How do you feel?
I am excited
that is how I feel
yea yea yea yea
yea yea yea
I am excited
that is how I feel

# Word Flash Cards

Flap

Squawk

Splash

Jump

Slide

Stretch

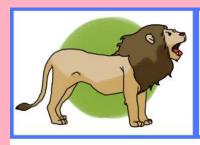
Run

**Swim** 

Roar

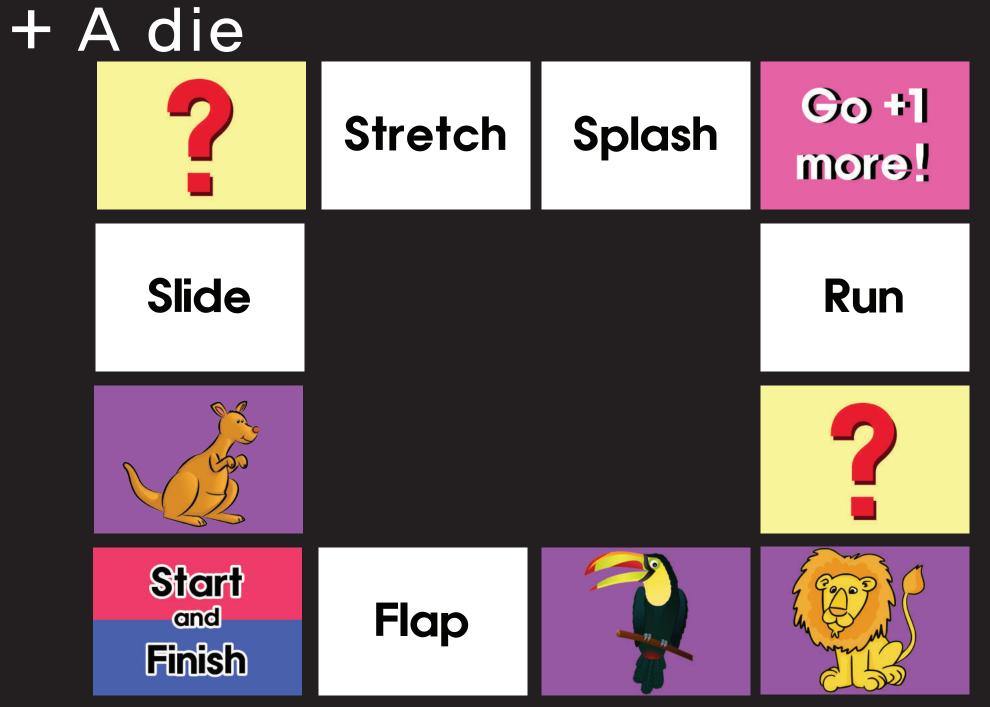
# Animal Flash Cards





Lion

# Board Game (on groud)



# Work Sheets





